

(01/13-II)

**2202**

**P.G.D.C.A./M.C.A./M. Sc. (Comp. Sc.)**

**(First Year) EXAMINATION**

(New Scheme)

PROBLEM SOLVING THROUGH C

PGDCA-III/MSc-DE-12/MCA-DE-12

*Time : Three Hours*

*Maximum Marks : 70*

**Note :** Attempt any *Five* questions. All questions carry equal marks.

1. (a) What is structured programming ? How is it useful and used in C ? Discuss with examples. 7
- (b) Discuss uses and advantages of top down programming with examples. 7

2. Explain the following briefly with suitable examples : 7 each
  - (i) Bit-wise operators in C and their uses
  - (ii) Flow charting and its advantages.
3. (a) What are decision making structures ? How are these useful and used in C ? Explain with examples. 7  
(b) Develop an algorithm for bubble sort technique. 7
4. Describe the following with examples in C : 7 each
  - (i) String and character handling functions in C
  - (ii) Data types in C.
5. List various kinds of operators in C and explain unary, logical, short hand assignment and conditional operators in detail with suitable examples in C and their hierarchy. 14
6. What are structure and union ? How are these useful and used in C ? Discuss in detail how arrays and pointers are used in structures with C code segments. 14
7. Define data files. How are these useful and used in C ? Also discuss their advantages and ten file handling functions in C with C code segments. 14
8. Define user defined functions in C. How are these functions useful and used in C ? Can we use pointers in functions ? Discuss in detail how parameters are passed in functions with C code segments. 14
9. Explain the following with suitable examples in C : 7 each
  - (i) Strengths and weaknesses of C language
  - (ii) Expression, its types and advantages in C.
10. Describe the following with examples in C : 7 each
  - (i) Looping, its types and advantages in C
  - (ii) Arrays to pointers.